

Quantum Communications Tutorial for Engineers

> Globecom Washington DC 2016

> > Rob Malaney UNSW

Image: Zeilinger 2000



Quantum Communications Tutorial

- Introduction -1) Why Quantum Communications?
- Technical Background Single Photon States (DV States) 2)
 - (i) The Photon & The Qubit
 - (ii) Quantum Key Distribution (QKD) -The "Killer App"
 - (iii) Quantum Entanglement
 - (iv) Quantum Teleportation
 - (v) Quantum Error Correction
- 3) Technical Background Multi-Photon States (CV States)
 - (i) The Quantized Electromagnetic Field
 - (ii) Coherent and Squeezed States
 - (iii) The Entangled Two-mode Squeezed State

Some Emerging Quantum-Communication Applications 4)

- (i) QKD (revisited)
- (ii) Satellite Communications
- (iii) The Quantum Internet
- (iv) Orbital Angular Momentum
- (v) Wireless (6G) Communications
- (vi) Links to Quantum Computers
- Conclusions 5)

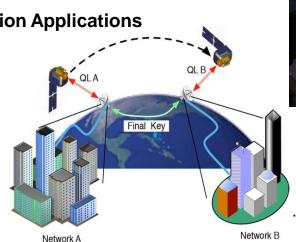
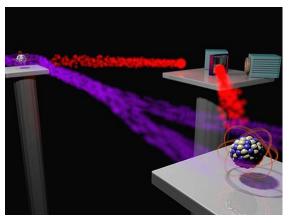


Image: Rosenfeld, MPQ, Garching,



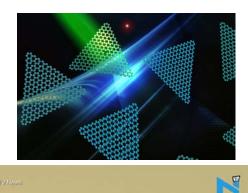


First Test of Chinese Quantum Satellite.

Image:SPIE

Introduction Why Quantum Communications?

Interesting engineering challenges !



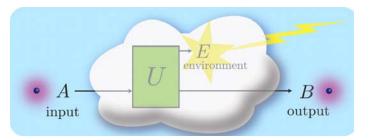
Creation of Deterministic Single Photons on Demand.

Image: University of Technology Sydney

Everyone seems to be doing it !

China Lunches World's First Quantum Satellite Sept '16. CCTV News.

The ultimate Cyber -Security solutions !



Representation of a quantum channel Smith & Yard 2008

Now Truly Making its Way Into Real World Engineering Solutions \rightarrow

China launches quantum 'hack-proof' satellite

Toward Large Scale Quantum Communications

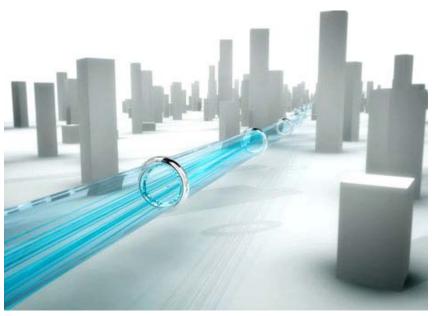
Quantum Communications is emerging as the breakthrough communications technology of the 21st Century

- Major research thrusts globally are underway
- Practical fundamental limits are being explored via extensive deployments
- Research papers are appearing in Major IEEE Conferences (e.g. Globecom !)
- Commercial deployments in quantum cryptography are already being rolled out (e.g. MagiQ: <u>http://www.magiqtech.com</u>)

Quantum Solutions for the Real World™







EU-sponsored quantum-cryptography network unparalleled in size and complexity.

Image: Austrian Research Centers

Quantum Communications over any Distance is Entirely Feasible

Quantum Communications Over 150km Now Established (many times !)

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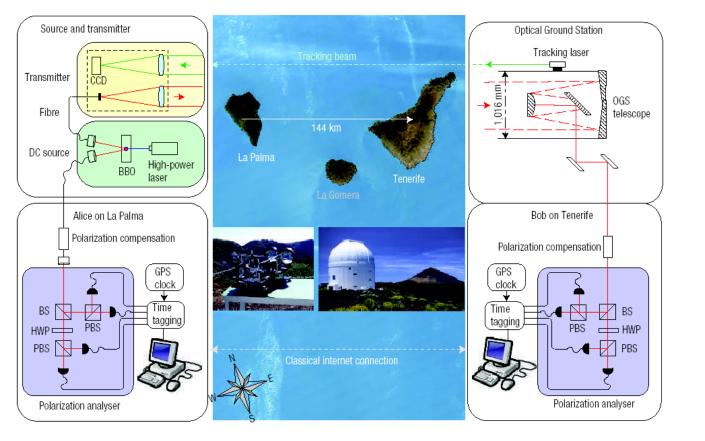


Image: Ursin et al. 2007.

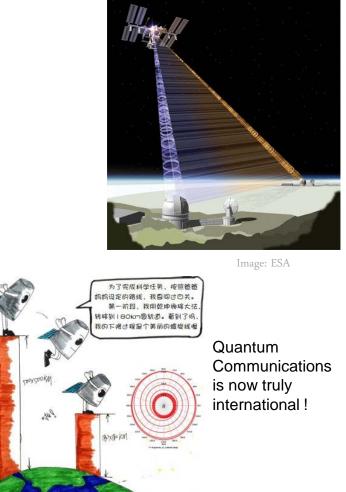


Space Based Quantum Communications?

The Tenerife experiment was first test of a satellite based quantum communication network



Photo: Aug 2016 – The Chinese quantum satellite blasts off from the Jiuquan Satellite Launch Centre. (AFP)



3



Quantum Communications is Interesting! Concepts you need to know (as we move along)

What is a Photon?

It is likely more than you thought (prior to 1992)

The Qubit

The Itsybitsy basic resource source of all quantum communications

The No Cloning Theorem

Copying classical information is easy, but try copying quantum information. Quantum Entanglement Why Einstein was wrong and right at same time.

Quantum Teleportation

Communication of quantum state information (magically)

The Infinite Qudit

Just when you thought this was all too easy



Quantum Mechanics is True!

(Postulates of Quantum Mechanics) *

- 1. Associated with any particle moving in a conservative field of force is a wave function which determines everything that can be known about the system.
- 2. With every physical observable q there is associated an operator **Q**, which when operating upon the wavefunction associated with a definite value of that observable will yield that value times the wavefunction.
- 3. Any operator **Q** associated with a physically measurable property **q** will be Hermitian.
- 4. The set of eigenfunctions of operator **Q** will form a complete set of linearly independent functions.
- 5. For a system described by a given wavefunction, the expectation value of any property **q** can be found by performing the expectation value integral with respect to that wavefunction.
- 6. The time evolution of the wavefunction is given by the time dependent Schrodinger equation.

*Actually true – but "formally" unproven statements Postulates 2 and 3 are building blocks of Quantum Communications !



I don't like it, and I'm sorry antum Mechanics is True! I ever had anything

IQuantum mechanics] describes Lates of Quantum Mechanic Actuantin metalitics destribes

View of common sense. And yet it fully agrees with experiment. So I hope you can accept nature as She 2. With every when operating AZQUOTES that observable win

The time **è**

6.

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in a conservativo hat can be kno

ere is associated a tion associated with e times the wavefunction

. arue of

to do with it

ERWIN SCHRODINGER

- 3. Any operator **Q** associated with a physically measurable property **q** will be Hermitian.
- For me, the important thing about quantum The set of 4. mechanics is the equations, the mathematics. If you independ want to understand quantum mechanics, just do the math. 5. For a syst
 - All the words that are spun around it don't mean any prope very much. It's like playing the violin. If violinists with respe were judged on how they spoke, it wouldn't make
 - much sense. Freeman Dyson

dependent Schrodinger equation.



*Actually true – but "formally" unproven statements Postulates 2 and 3 are building blocks of Quantum Communications ! of linearly

on value of le integral



Quantum Communications – Concepts you need to know (as we move along)

What is a Photon?

It is likely more than you thought (prior to 1992)

The Qubit *The Itsybitsy basic resource source of all quantum communications*

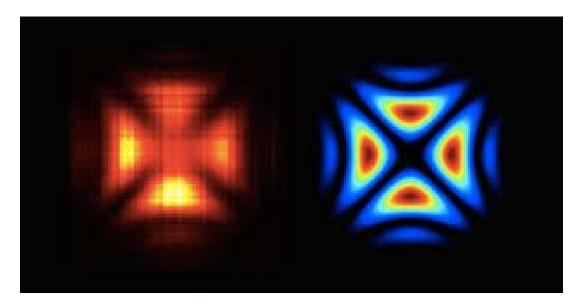
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Technical Background Single Photons (DV States) & The Qubit



Hologram of a single photon reconstructed from raw measurements (left) and theoretically predicted (right). Chrapkiewicz et al.2016



What is a Photon?

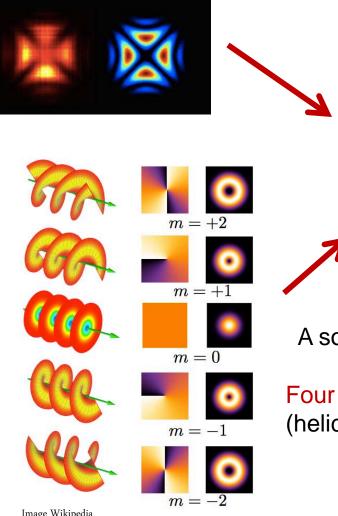
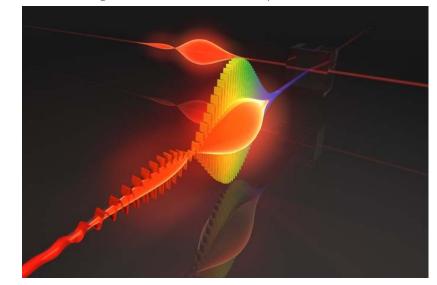


Image: M. Bellini/National Inst. of Optics



A solution of the Quantised Electromagnetic Field -

Four Degrees of Freedom

(helicity and a three dimensional momentum vector)

Image Wikipedia

Image Nature.com

What is a Photon?

 $\nabla \cdot \mathbf{D} = \rho$ $\nabla \cdot \mathbf{B} = 0$ $\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$ $\nabla \times \mathbf{H} = \mathbf{J} + \frac{\partial \mathbf{D}}{\partial t}$

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Image : University of Michigan

Altering the field quantities in Maxwell's Equations to operators that satisfy quantum commutation relations leads to the **Quantized Electromagnetic Field** (see later).

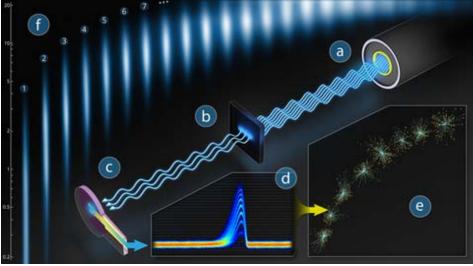
A particularly interesting quantum state derived from such machinery is one coherent to all orders - the so-called Coherent State (aka laser output)

$$|\alpha\rangle = e^{-\frac{|\alpha|^2}{2}} \sum_{n=0}^{\infty} \frac{\alpha^n}{\sqrt{n!}} |n\rangle = e^{-\frac{|\alpha|^2}{2}} e^{\alpha \hat{a}^{\dagger}} |0\rangle ,$$
Quantum state containing *n* photons

(Fock State)



Very Attenuated Laser Pulses Approximate Single Photons



Credit: Sean Kelley/NIST PML

 $|\alpha\rangle \rightarrow |0\rangle + \gamma |1\rangle + \gamma^{2} |2\rangle + \dots$ $\gamma << 1$

Heavily attenuated weak laser pulses approximate Single Photon sources.

Can use polarization states of such single photons as QUBITS

Experimental deterministic "on demand" single photons is an open research area.

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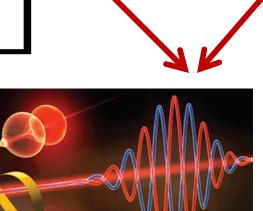
The Qubit

The Schrodinger "Cat State"



(Wikipedia)

"Miniaturize" - e.g. take the "cat" to be a photon. And swap "dead or alive" states with any alternate orthogonal states of the photon |0> & |1>



Nature Photonics

Discrete-Variable Quantum System

Discrete Variable (DV) systems

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A quantum system having a finite-dimensional Hilbert space

Qubits
$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$
, $|\alpha|^2 + |\beta|^2 = 1$
A quantum system having a two-dimensional Hilbert space
Spin, polarisation, etc.

Qudits

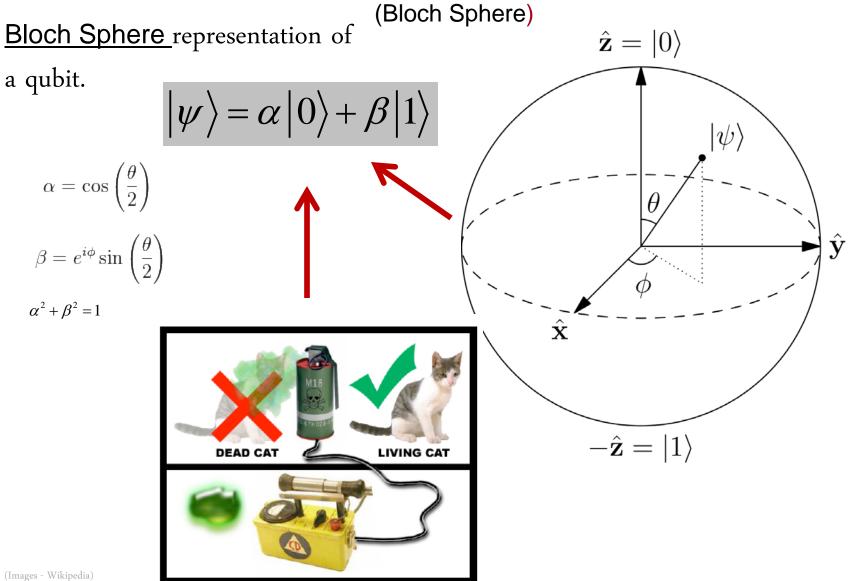
$$|\psi\rangle = \sum_{n=0}^{D-1} \alpha_n |n\rangle, \qquad \sum_{n=0}^{D-1} |\alpha_n|^2 = 1$$

A qudit is a generalization of the qubit to a D-dimensional Hilbert space

Later - Continuous variable systems $D \rightarrow \infty$ and $D_{i+1} - D_i \rightarrow 0$



The Qubit



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Quantum Key Distribution (QKD) The No Cloning Theorem



A arbitrary unknown qubit cannot be copied or amplified without disturbing its original state.

This is the statement of the No-Cloning Theorem Wootters & Zurek (1982)

Quantum Key Distribution

The No Cloning Theorem



 $U(|s\rangle|0\rangle) = |s\rangle|s\rangle$ $U(|s_{\perp}\rangle|0\rangle) = |s_{\perp}\rangle|s_{\perp}\rangle$ Consider applying our device also to $|\Psi\rangle = \frac{1}{\sqrt{2}} \left(|s\rangle + |s_{\perp}\rangle \right)$ $U(|\Psi\rangle|0\rangle) = U\left\{\frac{1}{\sqrt{2}}(|s\rangle + |s_{\perp}\rangle)|0\rangle\right\}$ $=\frac{1}{\sqrt{2}}\left[\left(\left|s\right\rangle\left|s\right\rangle\right)+\left(\left|s_{\perp}\right\rangle\left|s_{\perp}\right\rangle\right)\right]\neq\left|\Psi\right\rangle\left|\Psi\right\rangle$ But we wanted $|\Psi\rangle|\Psi\rangle = \frac{1}{2}(|s\rangle + |s_{\perp}\rangle)(|s\rangle + |s_{\perp}\rangle)$

so $|s\rangle, |s\rangle$ and $|\Psi\rangle$ cannot be copied simultaneously

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Imagine there existed a unitary transformation that could do this (unitary is applied to the product state)

 $U\left(\left|s_{1}\right\rangle\left|0\right\rangle\right) = \left|s_{1}\right\rangle\left|s_{1}\right\rangle$ $U\left(\left|s_{2}\right\rangle\left|0\right\rangle\right) = \left|s_{2}\right\rangle\left|s_{2}\right\rangle$

Note shorthand notation

 $\left| s_{1} \right\rangle \left| s_{1} \right\rangle \equiv \left| s_{1} \right\rangle \otimes \left| s_{1} \right\rangle$

 $\begin{pmatrix} 1\\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0\\ 1 \end{pmatrix} = \begin{pmatrix} 1\\ 0\\ 0\\ 0 \\ 0 \end{pmatrix}$

Quantum Mechanics is Linear



Quantum Key Distribution

The No Cloning Theorem



Alternate Proof: Lets take inner product of both first equation using 2nd equation (e.g. LHS of both equations form an inner product)

$$\left(U^{\dagger}\left\langle s_{2}\left|\left\langle 0\right|\right\rangle \left(U\left|s_{1}\right\rangle \left|0\right\rangle \right)=\left(\left\langle s_{2}\left|\left\langle s_{2}\right|\right\rangle \left|s_{1}\right\rangle \right|s_{1}\right\rangle \right)$$

$$U^{\dagger}U\langle s_{2} | s_{1} \rangle \langle 0 | 0 \rangle = \langle s_{2} | s_{1} \rangle \langle s_{2} | s_{1} \rangle$$

Quantum Key Distribution

The No Cloning Theorem

But $U^{\dagger}U = I \quad \langle 0|0\rangle = 1$ Thus $\langle s_2|s_1\rangle = \langle s_2|s_1\rangle \langle s_2|s_1\rangle$ Thus $\langle s_2|s_1\rangle = \langle s_2|s_1\rangle^2$

Thus, only possible if

$$\langle s_2 | s_1 \rangle = 0 \quad \langle s_2 | s_1 \rangle = 1$$





Quantum Key Distribution

The No Cloning Theorem

$$\left\langle s_2 \, \middle| \, s_1 \right\rangle = \left\langle s_2 \, \middle| \, s_1 \right\rangle^2$$

This means that you can copy a state if you know already that it is *identical* to all the other states available to you

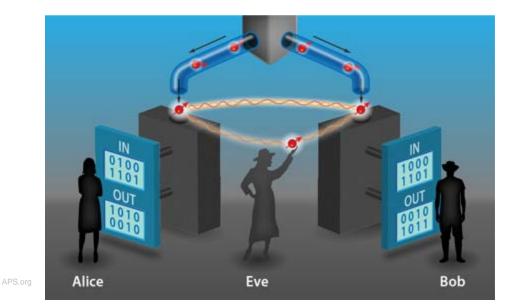
This means the *distinct* states available to you can be copied **only** if they are mutually orthogonal

Q) What is the difference between above and classical information?A) None.





• The BB84 protocol (Bennett and Brassard 1984) was the first quantum cryptography protocol introduced – let us discuss this now



 As you will see it is a good use of our knowledge of polarization states, and implicitly uses the No Cloning Theorem to avoid attacks



• Let us use **two** basis as a means of doing a measurement. Use

$$M = \left(\left| m_{\theta}^{(1)} \right\rangle, \left| m_{\theta}^{(2)} \right\rangle \right) = \left(\left(\cos \theta \\ \sin \theta \right), \left(-\sin \theta \\ \cos \theta \right) \right)$$

1) The rectilinear basis (our horizontal-vertical basis) Refer to this basis as "+" $\theta = 0^{\circ}$

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$$M = \left(\left| m_{\theta}^{(1)} \right\rangle, \left| m_{\theta}^{(2)} \right\rangle \right) = \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right)$$



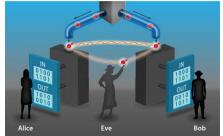
Let us use **two** basis as a means of doing a measurement. Use again

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$$M = \left(\left| m_{\theta}^{(1)} \right\rangle, \left| m_{\theta}^{(2)} \right\rangle \right) = \left(\left(\cos \theta \\ \sin \theta \right), \left(-\sin \theta \\ \cos \theta \right) \right)$$

2) The diagonal basis (rotate horizontal-vertical basis) $\theta = 45^{\circ}$ Refer to this basis as "x".

$$M = \left(\left| m_{\theta}^{(1)} \right\rangle, \left| m_{\theta}^{(2)} \right\rangle \right) = \left(\left(\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\$$



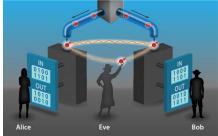
We can prepare states referenced to a state in a particular basis e.g.

means the zero state referenced to the "+" basis

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We have four possible states referenced this way

$$|0\rangle_{+}, |0\rangle_{x}|1\rangle_{+}, |1\rangle_{x}$$



This table summarizes the BB4 protocol

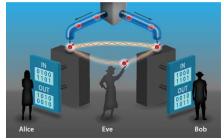
Table I. The BB84 Key Distribution Protocol. Here, "Y" and "N" stand for "yes" and "no," respectively, and "R" means that Bob obtains a random result

Alice's string	1	1	0	1	0	0	1	0	1	1	1	1	0	0
Alice's basis	+	+	+	×	x	+	×	×	х	×	+	+	+	+
Bob's basis	+	х	+	+	х	+	×	+	х	×	+	+	+	+
Bob's string	1	R	0	R	0	0	1	R	1	1	1	1	0	0
Same basis?	Y	Ν	Y	Ν	Y	Y	Y	Ν	Y	Y	Y	Y	Y	Υ
Bits to keep	1		0		0	0	1		1	1	1	1	0	0
Test	Y		Ν		Ν	Y	Ν		Ν	Ν	Ν	Y	Y	Ν
Key			0		0		1		1	1	1			0

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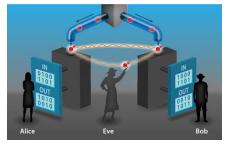


Step 1: Alice prepares a series of qubits in each of the four possible states

$|0\rangle_{+}, |0\rangle_{x}|1\rangle_{+}, |1\rangle_{x}$

		spectiv	very, a	and -I	⊰: me	ans t	nat B		nains	a rar	aom	resu	t		
	Alice's string	1	1	0	1	0	0	1	0	1	1	1	1	0	0
•	Alice's basis	+	+	+	×	×	+	×	×	х	×	+	+	+	+
	Bob's basis	+	х	+	+	х	+	×	+	х	×	+	+	+	+
	Bob's string	1	R	0	R	0	0	1	R	1	1	1	1	0	0
	Same basis?	Y	Ν	Y	Ν	Y	Y	Y	Ν	Y	Y	Y	Υ	Y	Y
	Bits to keep	1		0		0	0	1		1	1	1	1	0	0
	Test	Y		Ν		Ν	Y	Ν		Ν	Ν	Ν	Y	Y	Ν
	Key			0		0		1		1	1	1			0

Table I. The BB84 Key Distribution Protocol. Here, "Y" and "N" stand for "yes" and "no," respectively, and "R" means that Bob obtains a random result



Step 2: Bob measures the qubit in a randomly chosen "x" or "+" basis

In noiseless channel – If Bob chooses same basis as Alice the result is same

If Bob chooses different basis from Alice the result is random

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respectively, and in means that bob obtains a random result														
Alice's string	1	1	0	1	0	0	1	0	1	1	1	1	0	0
Alice's basis	+	+	+	×	х	+	×	×	х	×	+	+	+	+
Bob's basis	+	х	+	+	х	+	×	+	х	×	+	+	+	+
Bob's string	1	R	0	R	0	0	1	R	1	1	1	1	0	0
Same basis?	Y	Ν	Y	Ν	Y	Y	Y	Ν	Y	Y	Y	Y	Y	Y
Bits to keep	1		0		0	0	1		1	1	1	1	0	0
Test	Y		Ν		Ν	Y	Ν		Ν	Ν	Ν	Y	Y	Ν
Key			0		0		1		1	1	1			0

Table I.	The BB84 Key Distribution Protocol. Here, "Y" and "N" stand for "yes" and "no,"
	respectively, and "R" means that Bob obtains a random result

Quantum Key Distribution The BB84 Protocol



Step 3: Using a classical channel Bob tells Alice which basis he used for each measurement – Alice tells Bob which measurement to keep (i.e. what measurements correspond to same basis she used). Using this they form the *sifted* key (the "bits to keep" in table below)

162	րթու	ишту, а	anna t	л ппе	enis i	наг р	on or	nenus	a rai	IUUI II	resu	L		
Alice's string	1	1	0	1	0	0	-	0	1	1	1	1	0	0
Alice's basis	+	+	+	×	х	+	X	×	Х	X	+	+	+	+
Bob's basis	+	х	+	+	Х	+	X	+	х	X	+	+	+	+
Bob's string	1	R	0	R	0	0		R		1	1		0	U
Same basis?	Y	Ν	Y	Ν	Y	Y	Y	Ν	Y	Y	Y	Y	Y	Y
Bits to keep	1		0		0	0	1		1	1	1	1	0	0
Test	Y		Ν		Ν	Y	Ν		Ν	Ν	Ν	Y	Y	Ν
Key			0		0		-		1	1	1			0

Table I.	The BB84 Key Distribution Protocol. Here, "Y" and "N" stand for "yes" and 'no,"
	respectively, and "R" means that Bob obtains a random result

Quantum Key Distribution The BB84 Protocol



Step 4: Alice tells Bob via classical channel a small subset of the bits which she uses as a test.

If Bob agrees that he measured the same 0s and 1s in his measurements (some small error tolerance is allowed in practice)

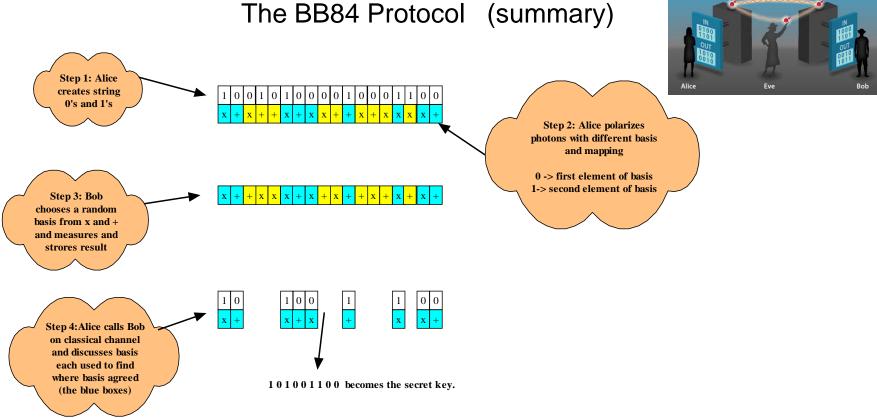
they assume all is well and use remaining unannounced bits as the initial key.

	specir	very, a	anu i	-τ me	ans i	пат в	op or	nams	arai	laonn	resu	L		
Alice's string	1	1	0	1	0	0		0	-		1	-	0	0
Alice's basis	+	+	+	X	Х	+	X	X	Х	X	+	+	+	+
Bob's basis	+	Х	+	+	Х	+	X	+	Х	X	+	+	+	+
Bob's string	1	R	0	R	0	0	1	R					0	0
Same basis?	Y	Ν	Y	Ν	Y	Y	Y	Ν	Y	Y	Y	Y	Y	Y
Bits to keep	1		0		0	0	1		-	1	1	-	0	0
Test	Y		Ν		Ν	Y	Ν		Ν	Ν	Ν	Υ	Y	Ν
Key			0		0		1		1		1			0

Table I.	The BB84 Key Distribution Protocol. Here, "Y" and "N" stand for "yes" and 'no,"
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Quantum Key Distribution



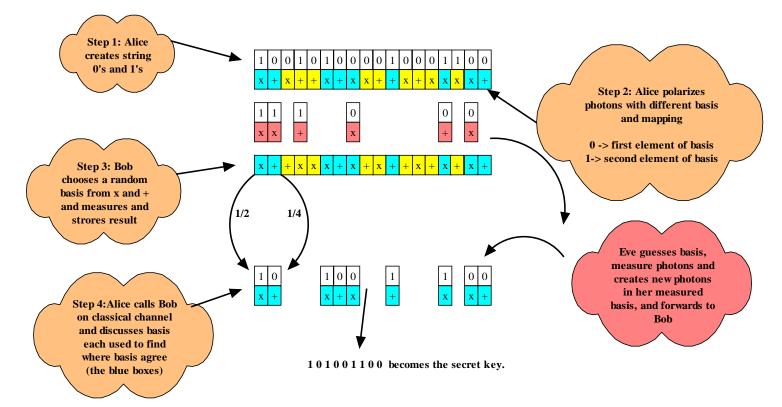
Step 5: Alice and Bob use this initial key to generate a new key using error correction

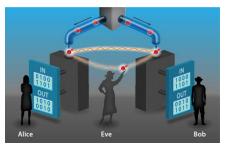
Step 6: Based on number of errors they estimate how much information an eavesdropper 'Eve' *may* have obtained – they then create a shorter string of which the are sure Eve has no knowledge of (privacy amplification)

But Eve can guess-estimate?

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"Formal" Proof of Security for QKD took 12 years !





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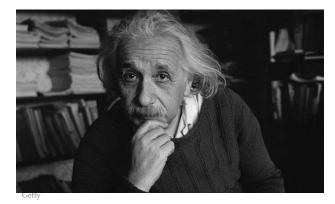
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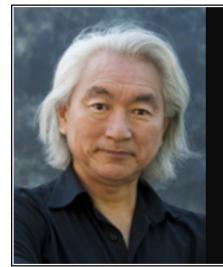
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Quantum Entanglement

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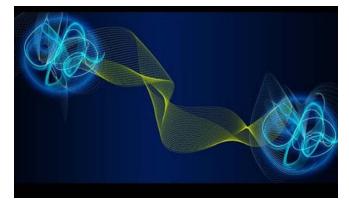
"Bizarre science: Particles TALK to each other over huge distances breaking laws of physics" UK Daily Express Oct. 2015



Quantum entanglement allows you to send information faster than light, which upset Einstein. But Einstein has the last laugh. The information you send on quantum entanglement is random, useless information. So Einsein still has the last laugh.

— Michio Kaku —

AZQUOTES

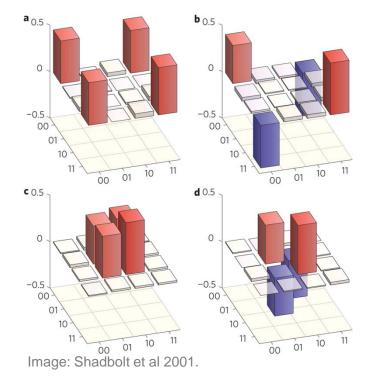


YouTube

Azquotes.com



Quantum Entanglement



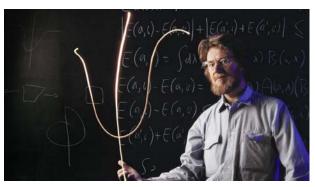


Image: BBC.

$$egin{aligned} |0
angle & \equiv rac{1}{\sqrt{2}}(|\Phi^+
angle + |\Phi^-
angle), \ |0
angle & \otimes |1
angle & = rac{1}{\sqrt{2}}(|\Psi^+
angle + |\Psi^-
angle), \ |1
angle & \otimes |0
angle & = rac{1}{\sqrt{2}}(|\Psi^+
angle - |\Psi^-
angle), \end{aligned}$$

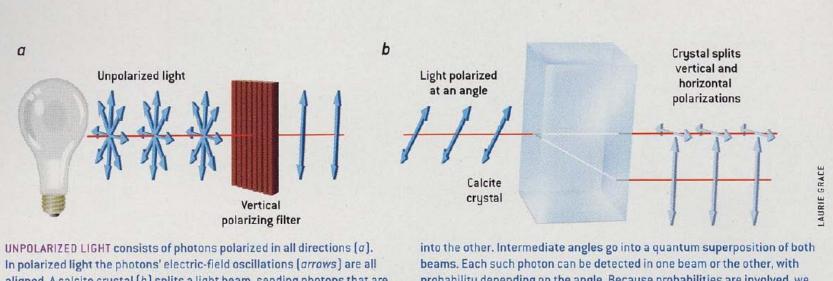
and

$$|1\rangle \otimes |1\rangle = \frac{1}{\sqrt{2}}(|\Phi^+\rangle - |\Phi^-\rangle).$$

The Bell States



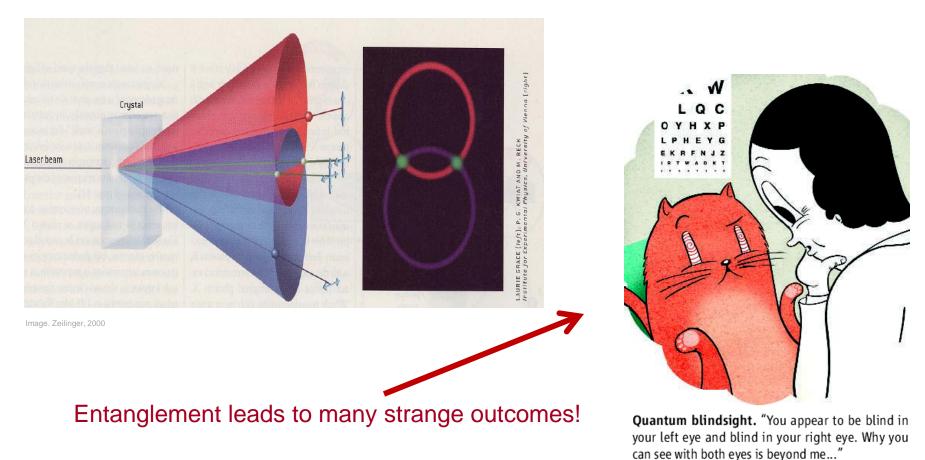
Creating Quantum Entanglement



aligned. A calcite crystal (b) splits a light beam, sending photons that are polarized parallel with its axis into one beam and those that are perpendicular probability depending on the angle. Because probabilities are involved, we cannot measure the polarization of a single photon with certainty.



Creating Quantum Entanglement



Smith & Yard 2008

Quantum Communications – Concepts you need to know (as we move along)

What is a Photon? It is likely more than you thought (prior to 1992)

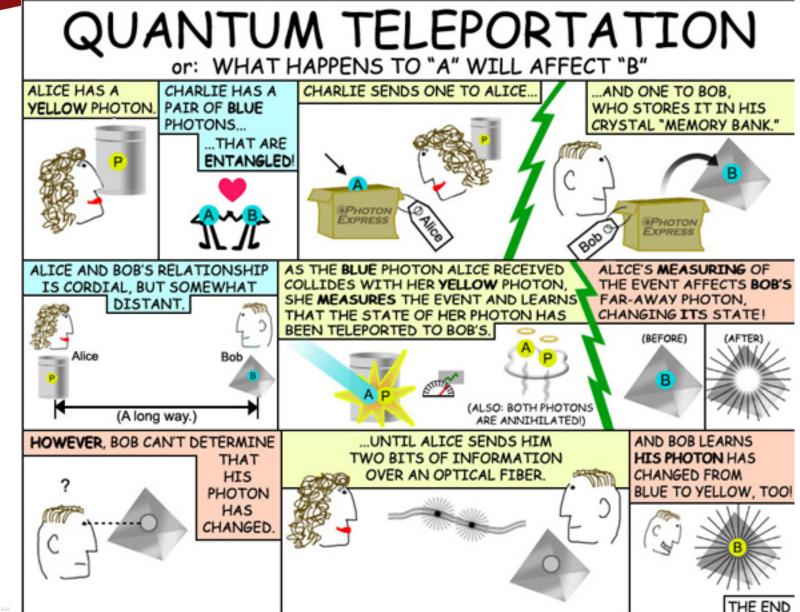
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The Qubit *The Itsybitsy basic resource source of all quantum communications*

The No Cloning Theorem *Copying classical information is easy, but try copying quantum information.* **Quantum Entanglement** Why Einstein was wrong and right at same time.

Quantum Teleportation *Communication of quantum state information (magically)*

The Infinite Qudit Just when you thought this was all too easy



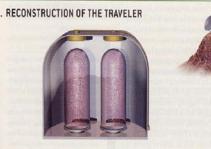
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Quantum Communications – Quantum Teleportation (Star Trek Version)



PREPARING FOR QUANTUM TELEPORTATION ...





RECEIVER RE-CREATES THE TRAVELER, exact down to the quantum state of every atom and molecule, by adjusting the



counterpart matter's state according to the random measurement data sent from the scanning station.



Quantum Teleportation – has been done for real – many times !

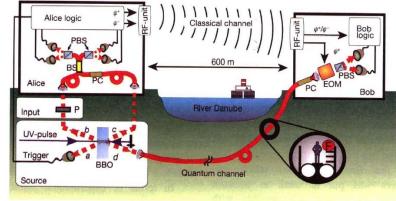
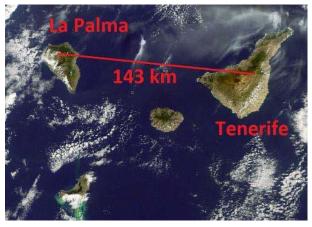


Image: Zeilinger,2006



University of Calgary



Quantum Teleportation (Technically Speaking)

Suppose Alice has a qubit that she wants to teleport to Bob. This qubit can be written generally as: $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$. We want to teleport this state C

Our quantum teleportation scheme requires Alice and Bob to share a maximally <u>entangled</u> state beforehand, for instance one of the four <u>Bell states</u>

$$\begin{split} \left| \Phi^{+} \right\rangle &= \frac{1}{\sqrt{2}} \left(\left| 0 \right\rangle_{A} \otimes \left| 0 \right\rangle_{B} + \left| 1 \right\rangle_{A} \otimes \left| 1 \right\rangle_{B} \right) \\ \left| \Phi^{-} \right\rangle &= \frac{1}{\sqrt{2}} \left(\left| 0 \right\rangle_{A} \otimes \left| 0 \right\rangle_{B} - \left| 1 \right\rangle_{A} \otimes \left| 1 \right\rangle_{B} \right) \\ \left| \Psi^{+} \right\rangle &= \frac{1}{\sqrt{2}} \left(\left| 0 \right\rangle_{A} \otimes \left| 1 \right\rangle_{B} + \left| 1 \right\rangle_{A} \otimes \left| 0 \right\rangle_{B} \right) \\ \left| \Psi^{+} \right\rangle &= \frac{1}{\sqrt{2}} \left(\left| 0 \right\rangle_{A} \otimes \left| 1 \right\rangle_{B} - \left| 1 \right\rangle_{A} \otimes \left| 0 \right\rangle_{B} \right) \end{split}$$

Tensor product used as in Postulate 2

Step 1

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Wikipedia

2 particle entangled state - but 1 particle (A) held by Alice and another (B) held by Bob

So, Alice has two particles (C, the one she wants to teleport, and A, one of the entangled pair), and Bob has one particle, B. In the total system, the state of these three particles is given by

$$|\psi\rangle \otimes |\Phi^{+}\rangle = (\alpha|0\rangle + \beta|1\rangle) \frac{1}{\sqrt{2}} (|0\rangle \otimes |0\rangle + |1\rangle \otimes |1\rangle)$$

Tensor product used again ----to get 3 particle state

Step 2: Alice makes measurement in Bell basis of her two qubits (A and C)

$$|0\rangle \otimes |0\rangle = \frac{1}{\sqrt{2}} \left(|\Phi^{+}\rangle + |\Phi^{-}\rangle \right)$$
$$|0\rangle \otimes |1\rangle = \frac{1}{\sqrt{2}} \left(|\Psi^{+}\rangle - |\Psi^{-}\rangle \right)$$
$$|1\rangle \otimes |0\rangle = \frac{1}{\sqrt{2}} \left(|\Psi^{+}\rangle + |\Psi^{-}\rangle \right)$$
$$|1\rangle \otimes |1\rangle = \frac{1}{\sqrt{2}} \left(|\Phi^{+}\rangle - |\Phi^{-}\rangle \right)$$

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Before looking at Alice's measurement result – note the following identities which simplify our algebra



The three particle state shown above thus becomes the following four-term superposition:

$$\frac{1}{2} \left(\begin{vmatrix} \Phi^{+} \rangle \otimes (\alpha | 0 \rangle + \beta | 1 \rangle) + \left| \Phi^{-} \rangle \otimes (\alpha | 0 \rangle - \beta | 1 \rangle) + \left| \Psi^{+} \rangle \otimes (\beta | 0 \rangle + \alpha | 1 \rangle) + \right| \psi^{+} \rangle \otimes (\beta | 0 \rangle - \alpha | 1 \rangle) \right)$$

$$egin{aligned} & \left| \Phi^{+}
ight
angle \otimes \left(lpha \left| 0
ight
angle + eta \left| 1
ight
angle
ight) \ & \left| \Phi^{-}
ight
angle \otimes \left(lpha \left| 0
ight
angle - eta \left| 1
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angle
ight) \ & \left| \Psi^{+}
ight
angle \otimes \left(eta \left| 0
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angle + lpha \left| 1
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ight) \ & \left| \Psi^{-}
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angle \otimes \left(eta \left| 0
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angle - lpha \left| 1
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angle
ight) \end{aligned}$$

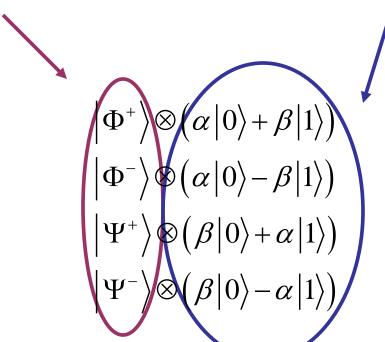
<u>Step 2:</u> Alice makes a measurement on Her two qubits (A and C) – which forces the complete system into **one** of these states



Three Consequences of Alice's measurement

1. Alice and Bobs original entanglement no longer exists

 Alice' two qubits are now entangled in one of the Bell states

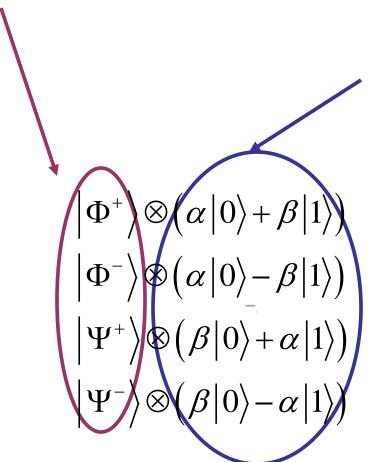


3. Bob's qubit B is now in 'form' of original C qubit

"teleportation of C almost complete"



<u>Step 3:</u> Alice informs Bob **Classically** (send 2 bits) what one of the 4 possible state her two particles are in



<u>Step 4:</u> Bob uses this information to transform via a unitarily (Postulate 3) his qubit into same form as original C particle

Eg. if first state needed use the Identity matrix! or

e.g if 2nd state chosen use Pauli matrix to transform into required state C

$$\sigma_3 = egin{bmatrix} 1 & 0 \ 0 & -1 \end{bmatrix}$$

Teleportation of C Completed!



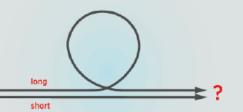
Quantum Teleportation (Experimentally Speaking)

HOW TO TELEPORT QUANTUM INFORMATION OVER 100 KM of FIBER

CREATING THE QUANTUM STATES

The NIST experiment adds quantum information to a photon in its position in a very small slice of time.

The photon can take a short path, or a long path, with a 50/50 chance . . .



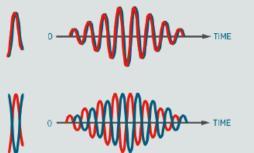
Early late

So it can be either "early" or "late" in the time bin.

If we don't know which, then it's both—a quantum "superposition" in time. If the photon is in a superposition of two states, they can be "in phase" the peaks of their waves lining up with each other ...

OR

"out of phase", with their waves cancelling each other out.



Simultaneous out-of-phase photons cancel out.



www.nist.gov



Generate a photon The Experiment in superposition of possible states. Generate an input photon in the state to be teleported. We pick its state: early, late or a superposition of both. beam splitter The input photon and 4. the helper photon meet at a beamsplitter. Each has a 50/50 chance of detector 1 detector 2 going straight through or reflecting off at an angle. A detector clicks when a

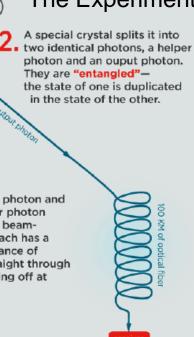
5. photon arrives. When one detector clicks early and the other clicks late, this means the helper and input photons are in opposite states:

early vs. late

OR

in-phase vs. out-of-phase superposition

Because of the photons' random paths, this happens at best only 25% of the time. The other 75% are discarded.



Quantum Teleportation (Experimentally Speaking)



www.nist.gov

CONTENT BY MART IN STEVENS/NIST DESIGN BY KELLY IRVINE/NIST

detector 3 detector 4 6. entangled with the helper Because the output photon is photon, we know it is in the same state-which is also (from Step 5) the opposite state of the input photon. In effect we've "teleported" the evil twin

> of the input photon. Detectors 3 and 4 measure the state of output photons to confirm.

EXAMPLE:

Input	Output
early	late
in-phase superposition	out-of-phase superposition



Quantum Error Correction

Already a well-developed field even though study just commenced mid-90's

We focus on ideas of protecting the quantum state using the machinery of projection operators

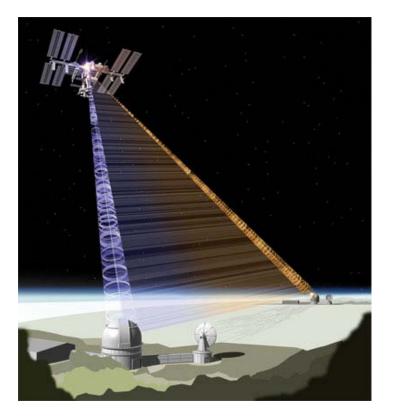


Illustration: European Space Agency (ESA)

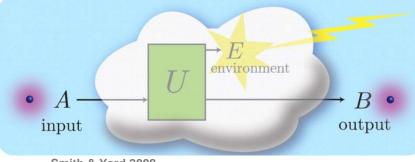
Where do Quantum Errors Arise?

Our unitary transforms (or quantum $|\Phi^+\rangle = 00$ gates) are not just matrices on a board – they need to be *physically* implemented (using laser pulses, field rotations etc) – $|\Phi^-\rangle = 01$

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- if not perfectly implemented an error in the quantum state can occur.

Traversal through a medium e.g. Fiber or Air causes a quantum error.



$$\begin{split} |\Phi^{+}\rangle & 00 & I = \begin{pmatrix} 0 & 1 \end{pmatrix} \\ |\Phi^{-}\rangle & 01 & Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \\ |\Psi^{+}\rangle & 10 & X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \\ |\Psi^{-}\rangle & 11 & XZ = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$

 $(1 \ 0)$

Smith & Yard 2008

(Quantum) Error Correction is easy – right (wrong)?

Basic Problem.

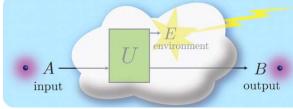
ENGINEERING

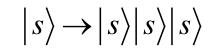
We are given a state |s> which we want to protect – i.e. identify any error and correct for it.

All we need to do is a repetition code such as Too easy? Yes - for classical error correction

But in quantum world - No. Our old friend the "No cloning theorem" says "no way".

This is what makes quantum communications a lot more *interesting* than classical communications!

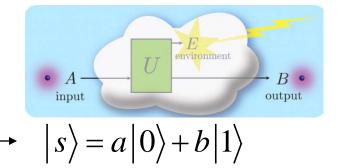




Quantum Error Correction

Basic Problem.

We are given a state |s> which we want to protect – i.e. identify any error and correct for it.



 $|s,00\rangle = a |000\rangle + b |100\rangle$

We can *add* other *qubits* to the state |s>, such as two qubits in state |0>

We then can find a unitary transform that operates on this three particle composite system with mapping

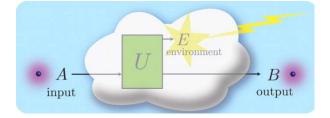
$$|000\rangle \rightarrow |000\rangle \\ |100\rangle \rightarrow |111\rangle$$



Quantum Error Correction

Our initial state

$$|s\rangle = a|0\rangle + b|1\rangle$$



Is now encoded as

$$\left|s\right\rangle_{C} = a\left|000\right\rangle + b\left|111\right\rangle$$

We have encoded a single qubit into three qubits Seem like a good idea?

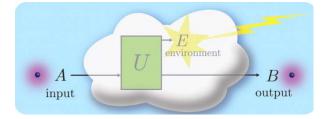


Lets us assume

- 1) noise affects at most one of our three qubits
- 2) Error flips a |0> to a |1> and vice versa
- 3) That is we assume that *possibly* the noise changes one of the qubits via the action of the *X* matrix

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

[Yes, there are other errors!]







• Ainput U Eenvironment B • output

incomplete measurement. Which will

- 1) Have four outcomes
- 2) Which is not associated with a specific vector in the state space
- 3) But rather with a 2 dimensional subspace of the state space
- 4) And where the subspaces are mutually orthogonal

NB. state space for 3 qubits has four mutually orthogonal 2D subspaces



Consider the four projection operators

$$P_{1} = |100\rangle\langle100| + |011\rangle\langle011|$$

$$P_{2} = |010\rangle\langle010| + |101\rangle\langle101|$$

$$P_{3} = |001\rangle\langle001| + |110\rangle\langle110|$$

$$P_{4} = |000\rangle\langle000| + |111\rangle\langle111|$$



Acting on $|s\rangle_{c} = a |000\rangle + b |111\rangle$

If measurement leads to subspace P_4 – what/where is the error?

If measurement leads to subspace P_1 – what/where is the error?



How do we correct an X error at a qubit?

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

Tells us – Apply the inverse of *X* to the qubit identified.

What is inverse of X? (Hint – it looks awfully like X)

We have completed your first quantum error correction. Real quantum error correction is just as simple as this (well....., kind-of, sort-of)

We have defeated Entanglement (with environment) using Entanglement (with an ancilla)





Other Correcting Codes using same technique?

Assume again noise affects only one qubit but affect is

$$U = \begin{pmatrix} \cos\theta & i\sin\theta\\ i\sin\theta & \cos\theta \end{pmatrix}$$

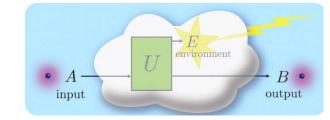
For focus assume second qubit is only affected - then

$$\left|s\right\rangle_{C} = a\left|000\right\rangle + b\left|111\right\rangle$$

becomes

$$s \rangle_{C}^{\#} = U_{2} |s\rangle_{C} = a \left(\cos \theta |000\rangle + i \sin \theta |010\rangle \right) + b \left(i \sin \theta |101\rangle + \cos \theta |111\rangle \right)$$

Note subscript 2 means apply only to 2nd qubit



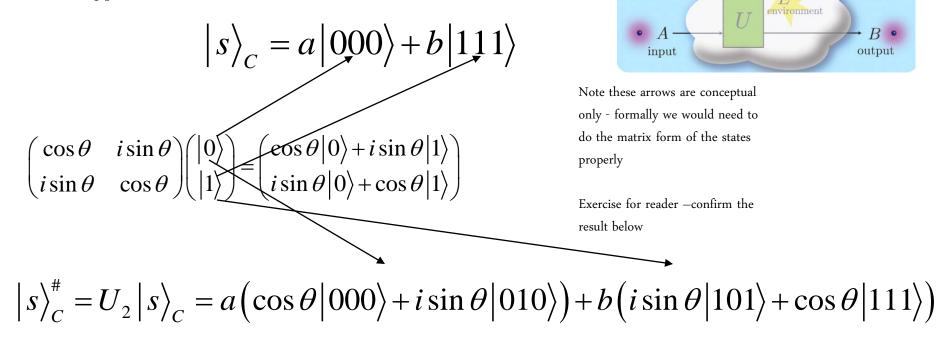
Aside

$$U |0\rangle = \begin{pmatrix} \cos\theta & i\sin\theta\\ i\sin\theta & \cos\theta \end{pmatrix} |0\rangle = \begin{pmatrix} \cos\theta & i\sin\theta\\ i\sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix}1\\0\end{pmatrix}$$
$$= \begin{pmatrix} \cos\theta\\ i\sin\theta \end{pmatrix} = \cos\theta \begin{pmatrix} 1\\0 \end{pmatrix} + i\sin\theta \begin{pmatrix} 0\\1 \end{pmatrix} = \cos\theta |0\rangle + i\sin\theta |1\rangle$$



Other Correcting Codes using same technique?

Aside. Checking previous result



e.g. the second $\left|0\right>$ in first term of $\left|s\right>_{\mathrm{C}}$ transforms to

 $\cos\theta |0\rangle + i\sin\theta |1\rangle$

environment

Final States

 $\frac{P_4 \left| s \right\rangle_C^{\#}}{\sqrt{\left\langle s \right|_C^{\#} P_4 \left| s \right\rangle_C^{\#}}} = a \left| 000 \right\rangle + b \left| 111 \right\rangle$



Quantum Error Correction X Correcting Codes

Measuring the encoded state

But when we do a measure

$$P_{1} = |100\rangle\langle 100| + |011\rangle\langle 011|$$

$$P_{2} = |010\rangle\langle 010| + |101\rangle\langle 101|$$

$$P_{3} = |001\rangle\langle 001| + |110\rangle\langle 110|$$

$$P_{4} = |000\rangle\langle 000| + |111\rangle\langle 111|$$

$$= a\left(\cos\theta |000\rangle + i\sin\theta |010\rangle\right) + b\left(i\sin\theta |101\rangle + \cos\theta |111\rangle\right)$$
Only two outcomes have a non-zero probability!
$$p_{2} = \left\langle s \right|_{C}^{\#} P_{2} \left| s \right\rangle_{C}^{\#} = \sin^{2}\theta$$

$$\frac{P_{2}|s\rangle_{C}^{\#}}{\sqrt{\left\langle s \right|_{C}^{\#} P_{2}|s \right\rangle_{C}^{\#}}} = a|010\rangle + b|101\rangle$$
Find States

$$p_4 = \left\langle s \right|_C^{\#} P_4 \left| s \right\rangle_C^{\#} = \cos^2 \theta$$



Error Correction?

Note that the projection onto this final state

$$\frac{P_4 \left| s \right\rangle_C^{\#}}{\sqrt{\left\langle s \right|_C^{\#} P_4 \left| s \right\rangle_C^{\#}}} = a \left| 000 \right\rangle + b \left| 111 \right\rangle$$



Has automatically corrected the error (caused by U on the 2nd qubit) –

Therefore no need to do anything further if we get this outcome -

The measurement has corrected the error !



Error Correction? Note that the projection onto other final state

$$\frac{P_2 \left| s \right\rangle_C^{\#}}{\sqrt{\left\langle s \right|_C^{\#} P_2 \left| s \right\rangle_C^{\#}}} = a \left| 010 \right\rangle + b \left| 101 \right\rangle$$



Has not automatically corrected the error (caused by U on the 2^{nd} qubit) –

Therefore as this projection outcome this is mapped to a flip error in the second qubit – we need to correct this by applying the *X* operator

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$







Almost:

As real quantum engineers – we have a feeling we need to do just one more type of error correction.

Alright then - how about a Z correcting error code?

A combination of X and Z correcting error codes leads to a very effective strategy!

- \

Consider the operator

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$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

1



Acting on any of our three qubits from the state

$$\left|s\right\rangle_{C} = a\left|000\right\rangle + b\left|111\right\rangle$$

Leads to

$$\left|s\right\rangle_{C}^{\#} = a\left|000\right\rangle - b\left|111\right\rangle$$



Quantum Error Correction

Z Correcting Codes



 $\left|+\right\rangle = \frac{1}{\sqrt{2}} \left(\left|0\right\rangle + \left|1\right\rangle\right)$

We need a scheme that corrects Z errors but does not correct X errors. To do this let us define

We see

Now

$$Z |+\rangle = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \qquad |-\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$
$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$
$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ -1 \end{pmatrix} = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) = |-\rangle$$

 $Z \left| + \right\rangle = \left| - \right\rangle$

 $Z | - \rangle = | + \rangle$



We can protect any single qubit *Z*-type error by encoding |+> and |-> states as



$$|+\rangle_{c} = |+++\rangle = \frac{1}{2\sqrt{2}} \left(\left(|0\rangle + |1\rangle \right) \otimes \left(|0\rangle + |1\rangle \right) \otimes \left(|0\rangle + |1\rangle \right) \right)$$
$$|-\rangle_{c} = |---\rangle = \frac{1}{2\sqrt{2}} \left(\left(|0\rangle - |1\rangle \right) \otimes \left(|0\rangle - |1\rangle \right) \otimes \left(|0\rangle - |1\rangle \right) \right)$$

Again we have appended two additional qubits, just as before

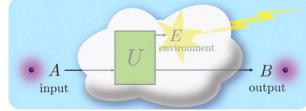
Quantum Error Correction Z Correcting Codes

We can now correct any Z-type error by projecting into subspaces similar to the X case where we used

 $P_{1} = |100\rangle\langle100| + |011\rangle\langle011|$ $P_{2} = |010\rangle\langle010| + |101\rangle\langle101|$ $P_{3} = |001\rangle\langle001| + |110\rangle\langle110|$ $P_{4} = |000\rangle\langle000| + |111\rangle\langle111|$

What are the new projection operators will be for Z errors? (hint) $X |1\rangle = |0\rangle \quad Z |+\rangle = |-\rangle$

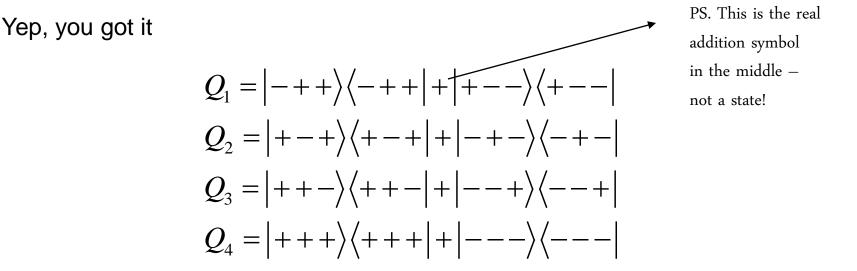
$$X | 0 \rangle = | 1 \rangle \quad Z | - \rangle = | + \rangle$$





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Just as before an error correction (Z-matrix) multiplies a qubit depending where the subspace measurement found (which Q found)

One can show that not only does this scheme protect against error of form $Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ but also of form $V = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\varphi} \end{pmatrix}$



Quantum Error Correction The Shor Code



The Shor Code (1995) combines X and Z error correction techniques that protects against all single bit errors. We only briefly outline main points of this this code

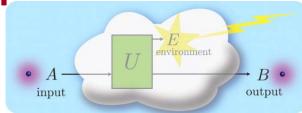
It appends eight additional qubits to a standard state

$$\left|s\right\rangle = a\left|0\right\rangle + b\left|1\right\rangle$$

A composite nine particle system results in a state vectors of length 29



Quantum Error Correction The Shor Code



In the Shor Code single qubit states end up being encoded as

$$|0\rangle_{c} = \frac{1}{2\sqrt{2}} \left(\left(|000\rangle + |111\rangle\right) \otimes \left(|000\rangle + |111\rangle\right) \otimes \left(|000\rangle + |111\rangle\right) \right)$$
$$|1\rangle_{c} = \frac{1}{2\sqrt{2}} \left(\left(|000\rangle - |111\rangle\right) \otimes \left(|000\rangle - |111\rangle\right) \otimes \left(|000\rangle - |111\rangle\right) \right)$$

By looking back you can see that the form of the *Z*-error correcting scheme has been used here except that the *X*-error mapping below has been used

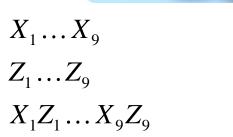
$$|0\rangle \rightarrow |000\rangle$$
$$|1\rangle \rightarrow |111\rangle$$

output



Quantum Error Correction The Shor Code

Consider the 27 possible single qubit errors



A

input

It turns out that some of the Z error cannot be distinguished (only 3 independent0 (but have same error correction) –

We end up having have 22 (9X's, 9XZ's, 3Z's, one I) unique error corrections (including / matrix =no error)

Also every single qubit error can be written as some linear superposition of the 22 matrices

(most important is the need for an extra subspace than contains 2⁹-44=468 dimensions associated with multiple qubit error errors)



Quantum Communications – Concepts you need to know (as we move along)

What is a Photon? It is likely more than you thought (prior to 1992)

The Qubit

The Itsybitsy basic resource source of all quantum communications

The No Cloning Theorem *Copying classical information is easy, but try copying quantum information.* **Quantum Entanglement** Why Einstein was wrong and right at same time.

Quantum Teleportation *Communication of quantum state information (magically)*

The Infinite Qudit Just when you thought this was all too easy.....



Discrete vs. Continuous Quantum Systems

Discrete

- The standard unit of information is the qubit
- Qubits are typically associated with single photon states
- Information coding by using properties, e.g. the polarization of the photon
- Drawback (?) single photon production (on demand) and detection is somewhat difficult.

Continuous

- laser beams easy to produce
- amplitude and phase properties of the light easy to measure
- measurements: yields information about the field quadratures of a quantum state
- All done using standard "off-the shelf" optical equipment
- Drawback (?) Theoretical issues not as well developed e.g formal proofs of security for wide range of operating conditions.



CV Systems

- Continuous-variable (CV) quantum systems
- Quantized electromagnetic field
- Quantum harmonic oscillator
- Heisenberg uncertainty principle
- Fock states
- Coherent states
- Squeezed states
- Continuous variable quantum key distribution (CV QKD)



Alternate Quantum Systems

Discrete variable systems

- A quantum system having a finite-dimensional Hilbert space
- $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle, \qquad |\alpha|^2 + |\beta|^2 = 1$ **Qubits** \succ
- A quantum system having a two-dimensional Hilbert space
- Spin, polarisation, etc.

> Qudits
$$|\psi\rangle = \sum_{n=0}^{D-1} \alpha_n |n\rangle, \qquad \sum_{n=0}^{D-1} |\alpha_n|^2 = 1$$

A qudit is a generalization of the qubit to a D-dimensional Hilbert space

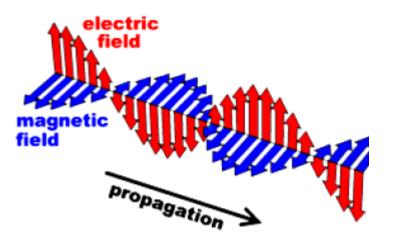
Now, assume $D \rightarrow \infty$ **——— Continuous variable systems**



Continuous Variable (CV) Quantum System

A quantum system is called a CV system when it has an infinitedimensional Hilbert space described by observables with continuous eigenspectra.

- For instance amplitude & phase quadratures of light (polar)
- Or its quadratures \hat{X} & \hat{P} (Cartesian)
- $\hat{X} \sim \text{electric field}, \quad \hat{P} \sim \text{magnetic field}$
- Or position *x̂* and momentum *P̂* of a free particle



Quantized Electromagnetic Field

Quantwiki.org



UNSW ENGINEERING

Source free

$$\nabla \times \mathbf{E} + \frac{\partial \mathbf{B}}{\partial t} = 0$$

$$\nabla \mathbf{E} = 0$$

$$\nabla \mathbf{B} = 0$$

$$\nabla \times \mathbf{B} - \varepsilon \mu \frac{\partial \mathbf{B}}{\partial t} = 0$$

$$\begin{bmatrix} \hat{a}_{k,s}, \hat{a}_{k',s'}^{\dagger} \end{bmatrix} = \delta_{kk'} \delta_{ss'},$$

$$\begin{bmatrix} \hat{a}_{k,s}, \hat{a}_{k',s'}^{\dagger} \end{bmatrix} = \delta_{kk'} \delta_{ss'},$$

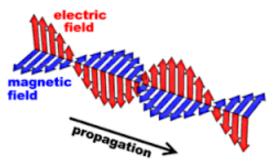
$$\begin{bmatrix} \hat{a}_{k,s}, \hat{a}_{k',s'}^{\dagger} \end{bmatrix} = \delta_{kk'} \delta_{ss'},$$

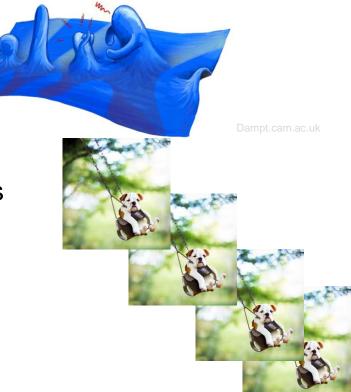
$$\begin{bmatrix} \hat{a}_{k,s}, \hat{a}_{k',s'}^{\dagger} \end{bmatrix} = 0$$

wattsupwiththat.com

Quantized Electromagnetic Field

- The prototype of a CV system is represented by N modes, corresponding to N quantized modes of the electromagnetic field.
- A mode refers to a single degree of freedom of the electromagnetic field, e.g. polarization, frequency





A system of N modes can be modeled as a collection of N quantum harmonic

oscillators with different frequencies.



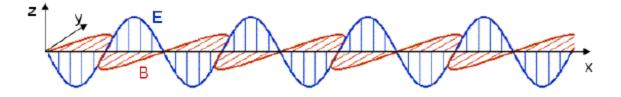
Quantized Electromagnetic Field

A single-mode field is equivalent to a harmonic oscillator the electric and magnetic fields play the roles of position and momentum.



The quadrature field operators \hat{X} and \hat{P} :

act similar to the position and momentum operators of the quantum harmonic oscillator.



Quantum Harmonic Oscillator

Quantum harmonic oscillator of unit mass, is described by the Hamiltonian (energy)

$$\hat{H} = \frac{\hbar}{2} \left(\omega^2 \hat{X}^2 + \hat{P}^2 \right)$$

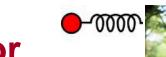
Canonical commutation relation ($\hbar = 1$)

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$$\left[\hat{X},\hat{P}\right]=i$$

The operators \hat{X} and \hat{P} are Hermitian and therefore correspond to observable quantities.





It is convenient, to introduce the non-Hermitian (and therefore nonobservable) annihilation (\hat{a}) and creation (\hat{a}^{\dagger}) operators (or Ladder operators)

- Annihilation (lowering) operator
- Creation (raising) operator

$$\left[\hat{a}, \hat{a}^{\dagger}\right] = 1$$

$$H = \hbar \omega \left(\hat{a}^{\dagger} \hat{a} + \frac{1}{2} \right)$$

$$\hat{a} = \frac{1}{\sqrt{2}} \left(\hat{X} + i\hat{P} \right)$$

$$\hat{a}^{\dagger} = \frac{1}{\sqrt{2}} \left(\hat{X} - i\hat{P} \right)$$





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Fock States
$$\hat{n} = \hat{a}^{\dagger} \hat{a}$$

Number operator

Fock states $\{|n\rangle\}_{n=0}^{\infty}$: eigenstates of the number operator

$$\hat{n} \left| n \right\rangle = n \left| n \right\rangle$$

or Fock states $\{|n\rangle\}_{n=0}^{\infty}$: energy eigenstate of the single mode field with the energy eigenvalue

$$\hat{H}|n\rangle = E_n|n\rangle, \qquad E_n = \hbar\omega\left(n+\frac{1}{2}\right)$$

Fock states are orthonormal, and form a basis for single-mode Hilbert space

$$\langle n | m \rangle = \delta_{nm}$$

Fock States

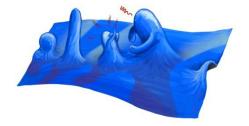
When the harmonic oscillator describes an electromagnetic (light) field, $|n\rangle$ represents a state of the field with exactly *n* photons.

The creation and annihilation operators create and destroy photons, respectively $\hat{a}^{\dagger} |n\rangle = \sqrt{n+1} |n+1\rangle$

$$\hat{a} \left| n \right\rangle = \sqrt{n} \left| n - 1 \right\rangle$$

$$\hat{a} \left| n \right\rangle = \sqrt{n} \left| n - 1 \right\rangle$$

Vacuum state $|0\rangle$ - State containing no photons (State of minimal energy)



$$\left|n\right\rangle = \frac{1}{\sqrt{n!}} \left(\hat{a}^{\dagger}\right)^{n} \left|0\right\rangle$$



Heisenberg Uncertainty Principle

$$\sigma_{X}\sigma_{P} \geq \frac{\hbar}{2}$$

$$\sigma_{X} = \sqrt{\langle \hat{X}^{2} \rangle - \langle \hat{X} \rangle^{2}}, \quad \sigma_{P} = \sqrt{\langle \hat{P}^{2} \rangle - \langle \hat{P} \rangle^{2}}$$

$$\langle \hat{X} \rangle = \langle \psi | \hat{X} | \psi \rangle, \ \langle \hat{P} \rangle = \langle \psi | \hat{P} | \psi \rangle$$

In contrast to the classical case, a state of the quantum harmonic oscillator can never be a simple point in phase space. It always acquires some spread, to fulfil uncertainty principle



Heisenberg Uncertainty Principle

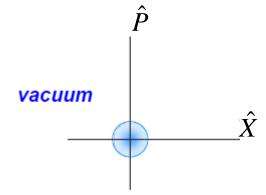
If we set h=1

$$\sigma_{X}\sigma_{P} \geq \frac{1}{2}$$

For vacuum state $|0\rangle$

$$\sigma_X^2 = \frac{1}{2} = \sigma_P^2$$

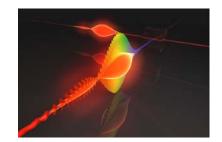
|0
angle: State of minimal uncertainty with equal uncertainties in position and momentum





Coherent States

Coherent state $|\alpha\rangle$: labelled by a complex number α and are the right eigenstates of the annihilation operator :



$$\hat{a}|\alpha\rangle = \alpha|\alpha\rangle$$

and can be expanded in the basis of Fock states as

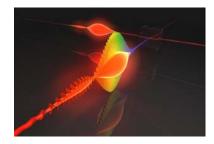
$$|\alpha\rangle = \exp\left(-\frac{1}{2}|\alpha|^2\right)\sum_{n=0}^{\infty}\frac{\alpha^n}{\sqrt{n!}}|n\rangle$$

Unlike the Fock states, the coherent states are not orthogonal



Coherent States

Coherent state $|\alpha\rangle$: can be described as vacuum states displaced from the origin of phase space \hat{P}



$$|\alpha\rangle = \hat{D}(\alpha)|0\rangle$$
coherent

$$\hat{D}(\alpha) = \exp(-\alpha^* \hat{a} + \alpha \hat{a}^{\dagger})$$

$$\hat{X}$$

 $|\alpha\rangle$: State of minimal uncertainty with equal uncertainties in position and momentum

$$\sigma_X^2 = \frac{1}{2} = \sigma_P^2$$



Coherent States

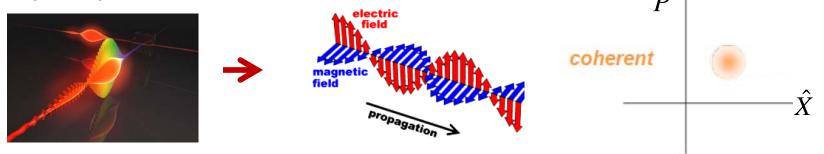
Expectation value of the number operator $\hat{n} = \hat{a}^{\dagger} \hat{a}$

$$\langle \alpha | \hat{n} | \alpha \rangle = | \alpha |^2$$

For an electromagnetic field, $|\alpha|^2$ is the mean photon number in the coherent state. When the mean photon number becomes very large, the fixed uncertainties $\sigma^2 = 1/2 - \sigma^2$

$$\sigma_X^2 = 1/2 = \sigma_P^2$$

become negligible compared to the displacement from the origin of phase space, and the coherent state behaves like a classical phase space point. \hat{P}_{\perp}



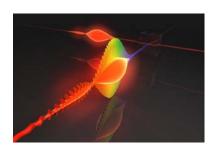


Squeezed States

 $S(\xi) | 0 \rangle$

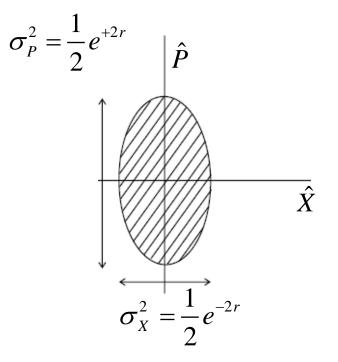
squeezed vacuum state

$$\hat{S}(\xi) = \exp\left(\frac{1}{2}\left(\xi^* \hat{a}^2 - \xi \hat{a}^{*2}\right)\right)$$



Uncertainty in one of quadratures is below that of the vacuum state

$$\sigma_X^2 \neq \sigma_P$$
$$\sigma_X^2 < \frac{1}{2}, \ \sigma_P^2 > \frac{1}{2}, \ \sigma_X \sigma_P \ge \frac{1}{2}$$

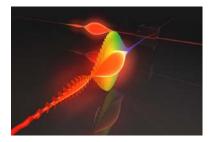


Two-Mode Squeezed States

 $\hat{S}_{12}(\xi)|0\rangle|0\rangle$:

Two-mode squeezed vacuum state

$$\hat{S}_{12}(\xi) = \exp(\xi^* \hat{a}_1 \hat{a}_2 - \xi \hat{a}_1^* \hat{a}_2^*)$$



- $S_{12}(r)$ does not factor as a product of two single-mode squeeze operators
 - Two-mode squeezed vacuum state is not a product of two singlemode squeezed vacuum states

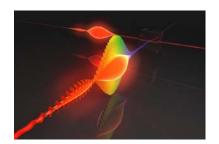
It is an entangled state containing strong correlations between the two modes.



Two-Mode Squeezed States

squeezed state :

 $\hat{X}_{+} = \frac{\hat{X}_{1} + \hat{X}_{2}}{\sqrt{2}}, \ \hat{P}_{-} = \frac{\hat{P}_{1} - \hat{P}_{2}}{\sqrt{2}}$ $\hat{X}_{-} = \frac{\hat{X}_{1} - \hat{X}_{2}}{\sqrt{2}}, \ \hat{P}_{+} = \frac{\hat{P}_{1} + \hat{P}_{2}}{\sqrt{2}}$ $\sigma_{\hat{X}_{+}}^{2} = \sigma_{\hat{P}_{-}}^{2} = \frac{1}{2}e^{-2\xi}, \qquad \sigma_{\hat{X}_{-}}^{2} = \sigma_{\hat{P}_{+}}^{2} = \frac{1}{2}e^{+2\xi}$



anti-squeezed

For $\xi = 0$, the state corresponds to two vacuum states

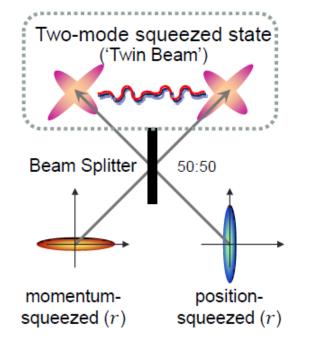
For
$$\xi > 0$$
, $\sigma_{\hat{X}_{+}}^2 = \sigma_{\hat{P}_{-}}^2 < \frac{1}{2}$

For $\xi \to \infty$, $\hat{P}_1 - \hat{P}_2 = p_0$, $\hat{X}_1 + \hat{X}_2 = x_0$ perfect (anti) correlation (maximal entanglement)

Achieving strong squeezing is experimentally challenging and an infinite level of squeezing is not physically possible



Creating Two-Mode Squeezed States



There are many ways two produce two-mode squeezed beams.

Now easy and standard workhorse of CV quantum communications.

Image: Adesso, 2007



Two-Mode Squeezed States

Two-mode squeezed vacuum state can also be expanded in the basis of Fock states as :

$$|\psi\rangle_{TMSV} = \sqrt{1-\lambda^2} \sum_{n=0}^{\infty} (-\lambda)^n |n\rangle_1 |n\rangle_2$$

 $\lambda = \tanh(\xi)$

This description represents the correlation between photon numbers (entanglement).

If I measure the photon numbers of beam 1, and obtain the eigenstate $|m\rangle$, which means there are *m* photons, I know for sure that there are *m* photons in beam 2. This works even if the two beams are far apart.

CV QUANTUM KEY DISTRIBUTION (CV QKD) SORT OF SIMILAR TO DV QKD !

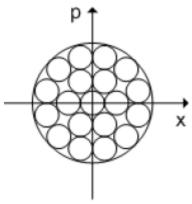
CV Quantum Key Distribution (coherent state protocol)

The security is based on the fact that coherent states are non-orthogonal (no-cloning theorem applies)

- (1) Alice generates two classical random variables each drawn from a Gaussian distribution a_x, a_p . Alice prepares a coherent state, displaced by (these variables are encoded onto a coherent state)
- (2) For each incoming state, Bob draws a random bit \mathcal{U}_0 and measures either the \hat{X} or \hat{P} quadrature based on \mathcal{U}_0 , obtaining a_x or a_p
- (3) Bob reveals his string of random bits u_0 and Alice keeping as the final string of data the values $(a_x \text{ or } a_p)$ matching Bob's quadrature.
- (4) Alice informs Bob of which values she keeps
- (5) Error correction and

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(6) Privacy amplification proceeds - both similar to DV protocol



Encoded Unitary QLV Instruction QDC Instruction Teleportation Data

Quantum Geo-Encryption

Quantum Memory (Located at Decryption Area) Hybrid State

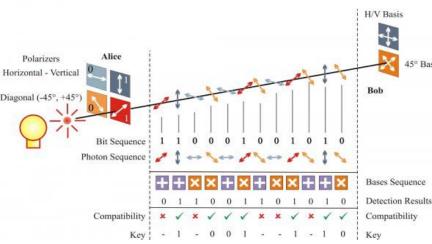
DDC Or

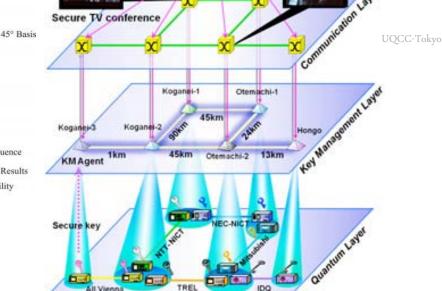
Emerging Quantum Applications Quantum Communications

Physics World



University of Vienna

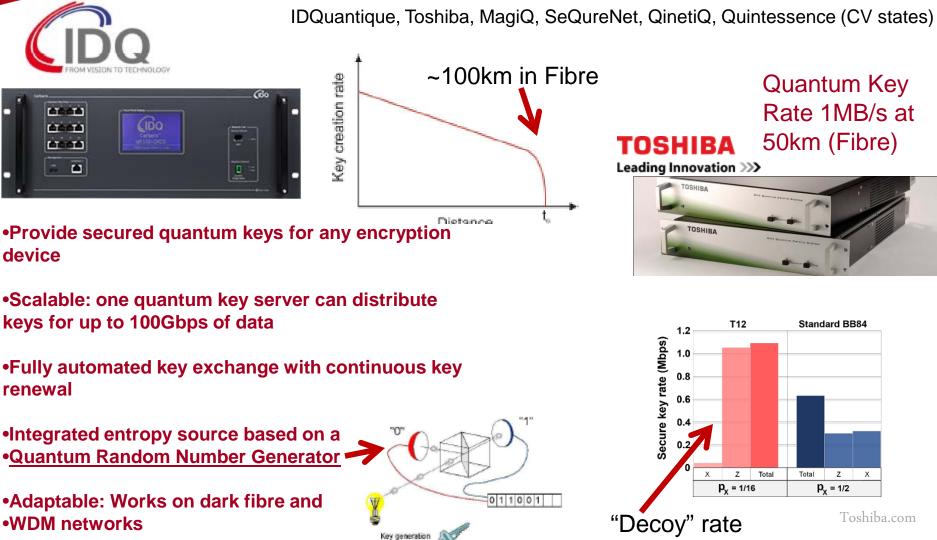




KM Server

swissquantum.idquantique.com

QKD (revisited) – Product Status

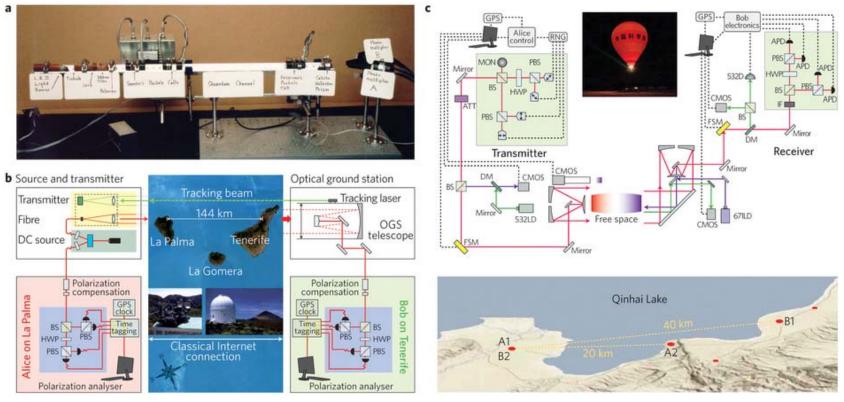


ID Quantique.com

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QKD (revisited) Status - Free Space

Lo et al 2014



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a, First free-space demonstration of QKD¹⁹ realized two decades ago over a distance of 32 cm.

The system uses a light-emitting diode (LED) in combination with Pockels cells to prepare and measure the different signal states.

b, Entanglement-based QKD set-up connecting the two Canary Islands La Palma and Tenerife⁶. The optical link is 144 km long. OGS, optical ground station; GPS, Global Positioning System; PBS, polarizing beamsplitter; BS, beamsplitter; HWP, half-wave plate.

c, Schematic of a decoy-state BB84 QKD experiment between ground and a hot-air balloon²⁰.

UNSW ENGINEERING **QKD (revisited) Status - Quantum Hacking** Our hack gave 100% knowledge of the key, with zero disturbance to the system,"

Lasers crack commercial encryption systems, leaving no trace. Hackers blind quantum cryptographers Nature News.

ALICE

Laser

BOB



update on the battle.

Quantum

Upgrade

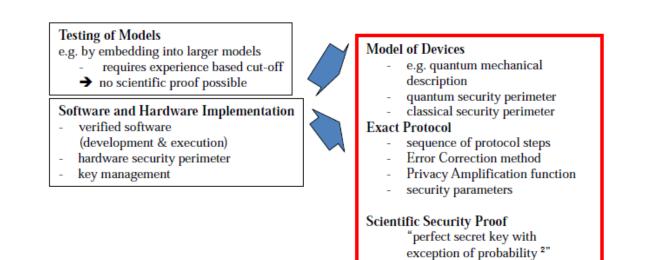
The Next Battleground In The War Against Quantum Hacking Ever since the first hack of a commercial quantum cryptography device, security specialists have been fighting back. Here's an MIT Technology Review August 20, 2014 Google protects Chrome against quantum hacking before it can even happen! Current internet encryption methods would have no way to stand

M Laser

up to quantum computers. Luckily, Google's working on it.

Cnet.com 2016

QKD (revisited) Status - Security



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Security Statement: The security statement of a QKD protocol is of a probabilistic nature. The final key can be claimed to be completely random and completely private, except with a probability ε . With that probability ε , one pessimistically assumes that an adversary might know the complete key. Any QKD device therefore shall have to quote not only the length of key that it creates in a given time over specified distances, but also the parameter ε associated with this key.

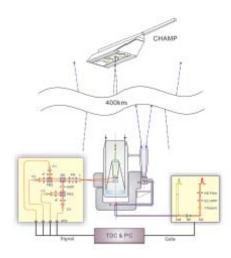
"Theoretical" unconditional security approaches perfection in infinite limit (see also "Device Independent" QKD- later)

Satellite Communications - Status

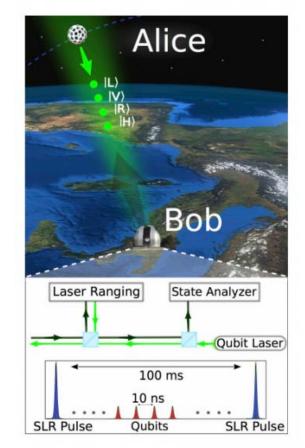
Thehackernews.com. 2016



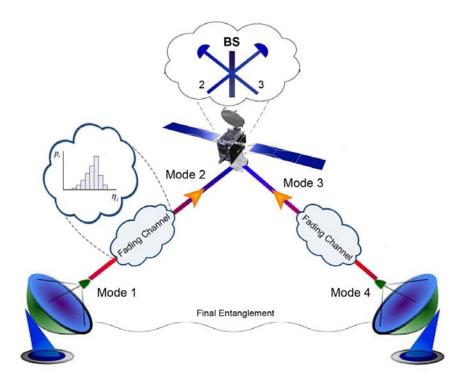
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Will build on single photon tests bounced of satellite by Yin *et al* (2013) and error rate measurements by Vallone *et al* (2014).



QKD (revisited) – Device Independence



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Every "prepare and measure" (PM) QKD has a corresponding "entanglement based" (EB) version.

As an example, based on EB analysis it can be shown how of positive key rates can be obtained from sending coherent pulses to a satellite even if adversary controls the satellite

Hosseinidehaj & Malaney 2016a



Large Scale Systems – Towards the Quantum Internet

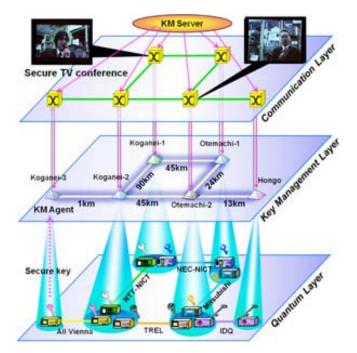
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OF OFT

The Tokyo QKD Network

Leading-edge field network of quantum cryptography and communications

Koganei





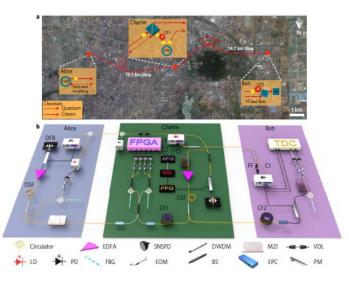
Operational performance of longdistance quantum key distribution over a field-installed 90-km fiber-optic loop



Large Scale Systems – Towards the Quantum Internet

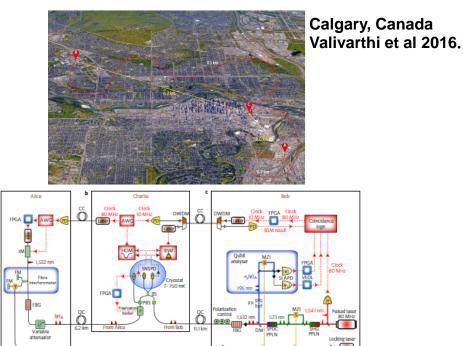
Two Recent Important Network Results

Hefei, China Sun et al 2016.



However, in the

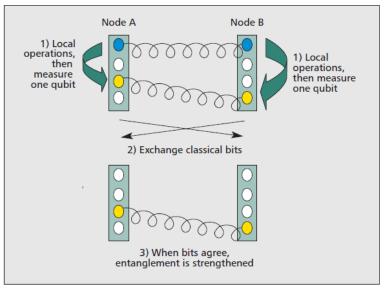
past not a single quantum-teleportation experiment has been realized with independent quantum sources, entanglement distribution prior to the Bell-state measurement (BSM) and feedforward operation simultaneously, even in the laboratory environment. We take the challenge and report the construction of a 30 km optical-fibre-based quantum network distributed over a 12.5 km area.

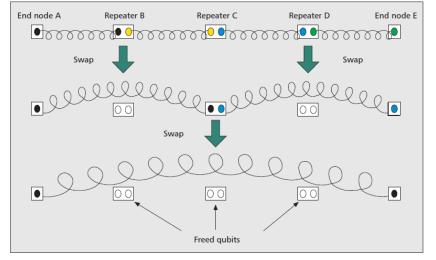


Here, using the Calgary fibre network, we report quantum teleportation from a telecom photon at 1,532 nm wavelength, interacting with another telecom photon after both have travelled several kilometres and over a combined beeline distance of 8.2 km, onto a photon at 795 nm wavelength. This improves the distance over which teleportation takes place to 6.2 km. Our demonstration establishes an important requirement for quantum repeater-based communications⁵ and constitutes a milestone towards a global quantum internet⁶.

ENGINEERING Large Scale Systems – Towards the Quantum Internet

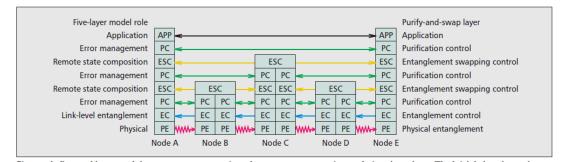
Enabling Technologies





Entanglement Swapping

Distillation

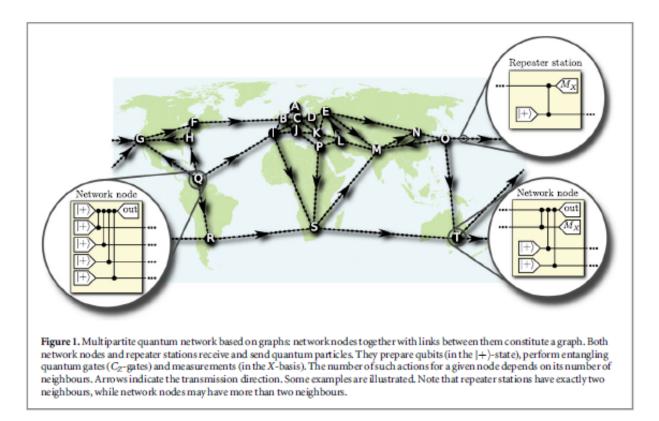


Network Control

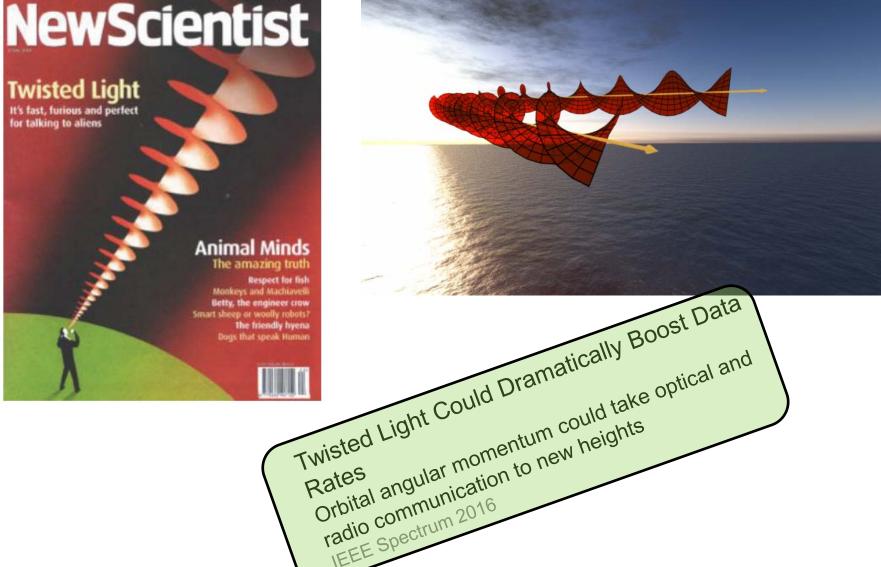


Large Scale Systems – Towards the Quantum Internet

Large Scale Networks – The Ultimate Goal?



Orbital Angular Momentum (OAM)



Twisted Light

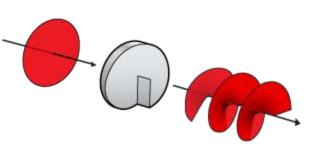
NEWS IDEAS INNOVATION

It's fast, furious and perfect for talking to aliens

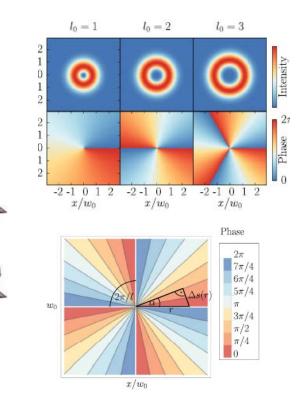
Smart sheep or woolly robots?

Orbital Angular Momentum (OAM)

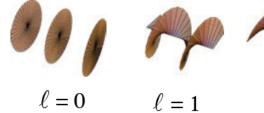
Image: J. Provost, IEEE Spectrum



Leonhardt et al 2015



- Spin angular momentum
 - Circular polarisation
 - $\sigma\hbar$ per photon
- Orbital angular momentum
 - Helical phasefronts
 - *l*ħ per photon







etc



 σ = +1

 $\ell = 2$ $\ell = 3$

Image: Miles Padgett

Orbital Angular Momentum (OAM)

Cylindrically symmetric solutions to the EM wave equation

Laguerre polynomial with p + 1 radial nodes

Gaussian with beam waist

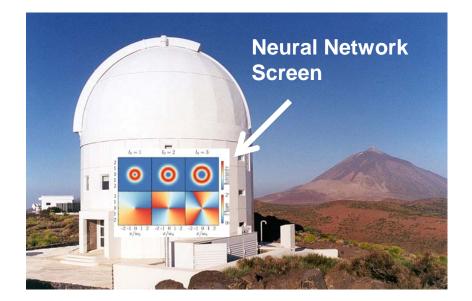
 $u_p^{\ell}(r,\phi) \propto r^{\ell} L_p^{\ell} \left(2r^2 / \omega^2 \right) e^{-r^2 / \omega^2} e^{-i\ell\phi}$

Laguerre-Gaussian modes

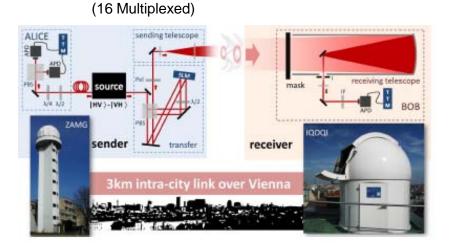
Vortex with *topological charge* ℓ

Orbital angular momentum ℓh per photon

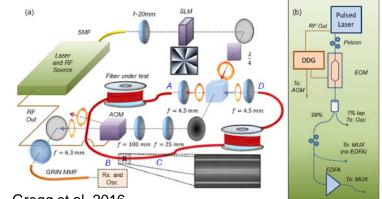
Orbital Angular Momentum (OAM)



143km through air – Krenn et al, 2016

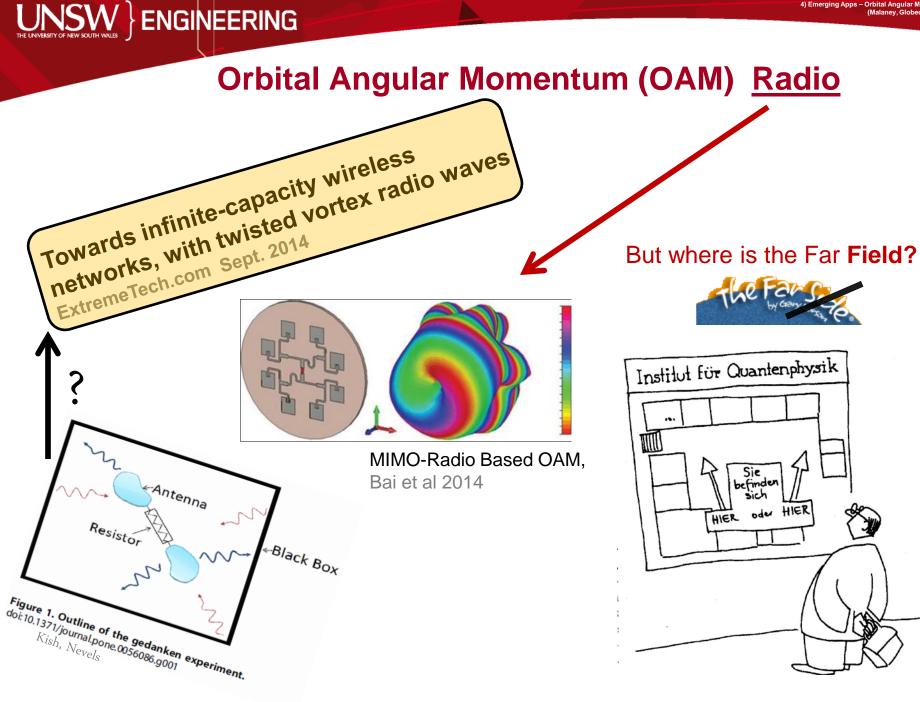


3km through air - Krenn et al, 2014



13km through fibre - Gregg et al, 2016





Orbital Angular Momentum (OAM) - Radio

0

But where is the Far Field?

A) Sort of far.....

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UNS

TABLE 1-DEFINITIONS OF THE NEAR-FIELD/FAR-FIELD BOUNDARY

Definition for shielding	Remarks	Reference
λ/2π	1/r terms dominant	Ott, White
5λ/2π	Wave impedance=377 Ω	Kaiser
For antennas		
λ/2π	1/r terms dominant	Krause
3λ	D not >>λ	Fricitti, White, Mil-STD-449C
λ/16	Measurement error<0.1 dB	Krause, White
λ/8	Measurement error<0.3 dB	Krause, White
λ/4	Measurement error<1 dB	Krause, White
λ/2π	Satisfies the Rayleigh criteria	Berkowitz
λ/2π	For antennas with D<<\ and printed-wiring-board traces	White, Mardiguian
2D²/λ	For antennas with D>>λ	White, Mardiguian
2D²/λ	If transmitting antenna has less than 0.4D of the receiving antenna	MIL-STD 462
(d+D)²/λ	If d>0.4D	MIL-STD 462
4D²/λ	For high-accuracy antennas	Kaiser
50D²/λ	For high-accuracy antennas	Kaiser
3λ/16	For dipoles	White
(D ² +d ²)/λ	If transmitting antenna is 10 times more powerful than receiving antenna, D	MIL-STD-449D

www.ednmag.com

Edfors, Johansson, 2011

Orbital Angular Momentum (OAM) - Radio

Thide et al 2007

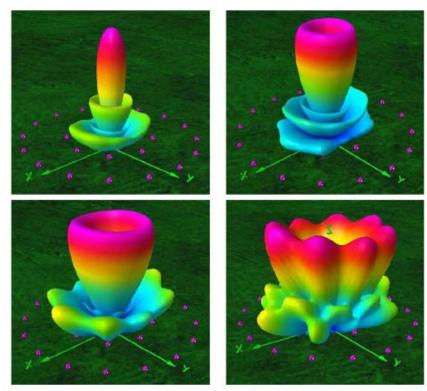


FIG. 1 (color online). Radiation patterns for radio beams generated by one circle of 8 antennas and radius λ plus a concentric circle with 16 antennas and radius 2λ ; all antennas are 0.25λ over the ground. Notice the influence of l on the radiation pattern. Here l = 0 (upper left), l = 1 (upper right), l = 2 (lower left), and l = 4 (lower right).

16 14 MIMO capacity gain over SISO 12 10 $8 \times$ 6 4×4 Rayleigh distance 2 0 L 10⁻¹ 10⁰ 10¹ 10² 10³ Relative array separation (D/d_R)

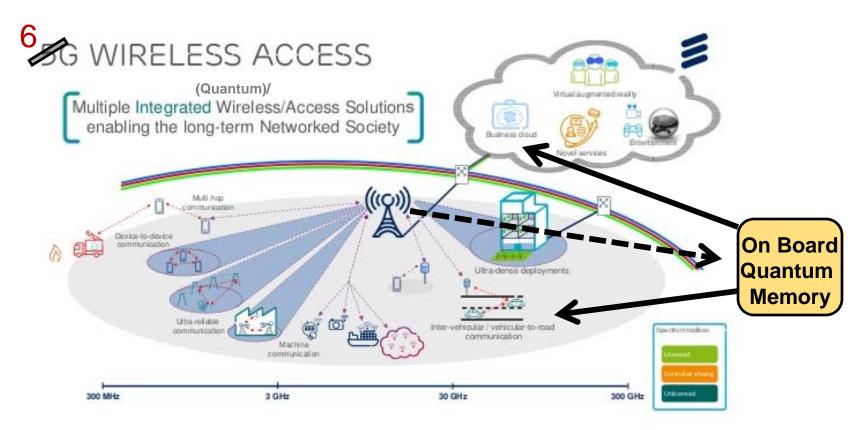
Fig. 6. Capacity gain over single antenna (SISO) system at at UCA sizes 4×4 , 8×8 , and 16×16 , at an SNR of 30 dB. Curves are calculated for array radii 100λ and array separation distances from 10 times below to 1000 times above the Rayleigh distance (20.0000λ).



Combined Quantum-Wireless Networks

Modified from Forbes.com

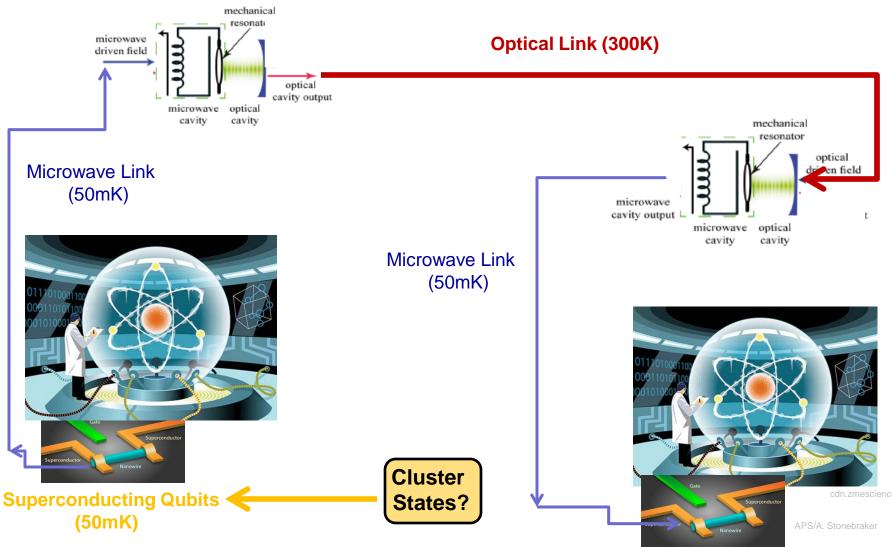
UNSW ENGINEERING



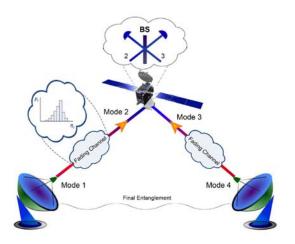


Communications for Quantum Computers

Barzanjeh et al 2015



Some of my own work at this meeting

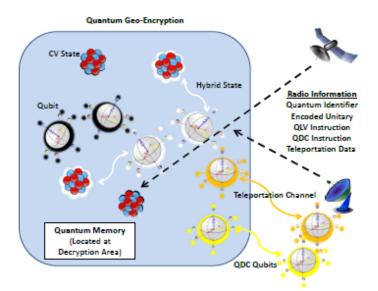


ENGINEERING

Generating quantum keys from Earth-to-Space with **laser pulses** (CV QKD)

I will be presenting a technical paper on "CV-QKD with Gaussian and non-Gaussian Entangled States over Satellite-based Channels" during the meeting SAC-SSC.2: System Tuesday 11am

Hosseinidehaj & Malaney 2016b



Use quantum states to **ensure** data can **only** be decrypted at a **specific location** and time

I will be presenting a technical paper on "Quantum geo-encryption" during the meeting CISS.9: Cryptography and Network Security, Wednesday 11am Malaney 2016b



6G is coming....

Driverless Car Quantum Neural THE q-PHONE Collision Avoidance Network Processor Embedded Quantum 1TB Data Transfer STOCOM) Memory Entanglement Massive MIMO On Demand Millimetre Beamforming Reception Teleportation On Demand Location-Based Quantum Encryption Quantum Bitcoin General Relativistic Corrections to Classical/Quantum Location "Un-hackable" Quantum Satellites Verification Communications Interface

num communication Satellite

Conclusions

Quantum Communications is an exciting new area for engineers – it is here to stay. It will deliver the ultimate cyber-security solutions to next-generation networks.

There are many real-world problems looking for real-world engineering solutions. Specific engineering challenges highlighted here include -

Large-scale City-wide Networks

Space-based Communications

The Global Quantum Internet

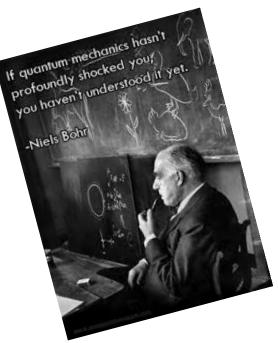
New Multiplexing Schemes (OAM)

Next-Generation (6G) Wireless Communications

Quantum Computer Communications

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General Reading (from which I have borrowed in some slides) A useful beginners guide to Quantum Information is "Protecting Information: From Classical Error Correction to Quantum Cryptography", Susan Loepp, and William Wootters, Cambridge University Press (2006). The classic reference text of the field is "Quantum Computation and Quantum Information", Michael A. Nielsen and Isaac L. Chuang, Cambridge University Press (2000). A good introduction to CV states and quantum optics is "Introductory Quantum Optics", Christopher Gerry and Peter Knight, Cambridge University Press (2005).